ART 131 - 2-D DESIGN

Course Description

A problem-solving course covering the elements and principles of design. This course will study the concepts and theory of two-dimensional design, pattern, and color as they apply to visual perception and communication. The application and utilization of these concepts will be explored during the semester. Group 2 course.

Credit Hours

3

Contact Hours

4

Lab Hours

4

Recommended Prerequisites or Skills Competencies

Students are encouraged to have good reading skills or seek help

Course Learning Outcomes

Knowledge:
- Demonstrate the fundamentals of design principles and elements inclusive of line, value, proportion, medium and composition.

Application:
- Apply 2D composition principles to design projects.
- Use 2D tools, techniques and mediums in a controlled manner using good craftsmanship.

Integration:
- Synthesize design elements and principles to create innovative, original artwork.
- Transfer skills learned in 2D Design to other mediums; both technical and traditional.

Human Dimension:
- Use the content in this course to inform and help others and themselves.
- Critique works of art with peers and others.
- Discuss art movements with peers and others.
- Resolve issues in their artwork through self-reflection and feedback from others.

Caring - Civic Learning:
- Explain the importance of improving skills to develop their talent.

Learning How to Learn:
- Correlate research and imagination to develop unique art objects.