

ART 161 - PAINTING I

- Frame useful questions for developing technical skills.
- Interact constructively for critiquing paintings.

Course Description

This course will introduce concepts of painting as well as principles of design, and the development of painting techniques. Students will be given painting projects/problems throughout the semester ending with a painting that incorporates the combined skills. Oils and/or acrylic paint will be used. Group 2 course.

Credit Hours

3

Contact Hours

4

Lab Hours

4

Recommended Prerequisites or Skills Competencies

Students are encouraged to have good reading skills or seek help.

General Education Outcomes supported by this course

Critical Thinking - Direct

Course Learning Outcomes

Knowledge:

- Use continuance of design terminology.
- Evaluate painting(s) based on a more astute aesthetic awareness.
- Identify the proper use of tools and painting techniques.

Application:

- Will analyze their painting to resolve design issues.
- Employ problem solving strategies to incorporate analytic feedback when resolving painting and design issues.
- Demonstrate independent work ethic as a painter.
- Integrate innovation into their work.
- Use color mixing techniques to achieve a wide range of color.
- Analyze the composition and underlying structure of a painting.

Integration:

- Apply patterns of visual problem solving to subjects in workplace situations.
- Synthesize complex design/painting elements and principles of arrangements when analyzing master paintings.

Human Dimension:

- Use course content to inform and help others and themselves.
- Interact with others when critiquing and discussing painting esthetics and technology.

Caring - Civic Learning:

- Express an appreciation for the variety of techniques available to execute a painting.

Learning How to Learn: